Curriculum Map 🤏

Year 1





Multi-ability Cog Focus & Learning Journeys

◆ Exceeding

■ Expected

▲Working towards

Weeks Fundamental Movement Skill Focus

Theme

Personal

 I try several times if at first I don't succeed and I ask for help when appropriate ◆

- I can follow instructions, practise safely and work on simple tasks by myself ■
- I enjoy working on simple tasks with help A

1-3 Coordination: Footwork (FUNS Station 10)



The Birthday Bike Surprise

4-6 Static Balance:
One Leg
(FUNS Station 1)



Pirate Pranks!

Unit



- I can help praise and encourage others in their learning ◆
- I can work sensibly with others, taking turns and sharing
- I can play with others and take turns and share with help ▲

7-9 Dynamic Balance to Agility: Jumping and Landing (FUNS Station 6)



Journey to the Blue Planet

10-12 Static Balance: Seated (FUNS Station 2)



Monkey Business!

Juit



- I can begin to order instructions, movements and skills. With help I can recognise similarities and differences in performance and I can explain why someone is working or performing well ◆
- I can understand and follow simple rules and car name some things I am good at ■
- I can follow simple instructions

13-15 Dynamic Balance: On a Line

(FUNS Station 5)



Day

16-18 Static Balance: Stance (FUNS Station 4)



Thembi Walks the Tightrope

Tilly the

Train's Big

Jnit 4



- I can begin to compare my movements and skills with those of others. I can select and link movements together to fit a theme ◆
- I can explore and describe different movements ■
- I can observe and copy others ▲

19-21 Coordination:
Ball Skills

(FUNS Station 9)



Clowning Around!

22-24 Counter Balance: With a Partner (FUNS Station 7)

Wendy's Water-ski Challenge

Jnit 5



- I can perform a range of skills with some control and consistency. I can perform a sequence of movements with some changes in level, direction or speed ◆
- I can perform a single skill or movement with some control. I can perform a small range of skills and link two movements together ■
- I can move confidently in different ways ▲

25-27 Coordination: Sending and Receiving (FUNS Station 8)



John and Jasmine Learn to Juggle

28-30 Agility: Reaction/Response (FUNS Station 12)



Ringo to the Rescue

Jnit 6



- I can say how my body feels before, during and after exercise. I use equipment appropriately and move and land safely ◆
- I am aware of why exercise is important for good health ■
- I am aware of the changes to the way I feel when I exercise ▲

31-33 Agility:
Ball Chasing
(FUNS Station 11)



Sammy Squirrel and his Rolling Nuts

34-36 Static Balance: Floor Work (FUNS Station 3)



Caspar the Very Clever Cat

Lesson	Warra III		Skill	Application	Review
Lesson	Warm-up I'm Riding		Coordination: Footwork	Application Off for a Ride game	Time Shares
(Baseline assessment)	on my Bike	05	(FUNS 10) – Birthday Bike Surprise Coordination:	Off for a Ride	Time Shares
2	I'm Riding on my Bike	050	Footwork (FUNS 10) – Birthday Bike Surprise	game	
3	I'm Riding on my Bike	05	Coordination: Footwork (FUNS 10) – Birthday Bike Surprise	Follow the Leader game	Time Shares
4	Pirate Adventure	Sound	Static Balance: One Leg (FUNS 1) — Pirate Pranks	Oh! You'll Never Get to Sea song	Time Shares
5	Pirate Adventure	ocume of the state	Static Balance: One Leg (FUNS 1) – Pirate Pranks	Popping Pirates game	Time Shares
(Revisit assessment)	Pirate Adventure		Static Balance: One Leg (FUNS 1) – Pirate Pranks	Popping Pirates game	Time Shares
Lesson	Warm-up		Skill	Application	Review
(Baseline assessment)	Moon Adventure		Dynamic Balance to Agility: Jumping and Landing (FUNS 6) – Journey to the Blue Planet	I Jumped Aboard a Rocket Ship song	Taps for Congrats
2	Moon Adventure		Dynamic Balance to Agility: Jumping and Landing (FUNS 6) – Journey to the Blue Planet	I Jumped Aboard a Rocket Ship song	Taps for Congrats Taps for
3	Moon Adventure		Dynamic Balance to Agility: Jumping and Landing (FUNS 6) – Journey to the Blue Planet	Home Planet game	Taps for Congrats
4	Fun in the Jungle		Static Balance: Seated (FUNS 2) – Monkey Business!	Five Cheeky Monkeys song	Taps for Congrats
	Fun in the		Static Balance: Seated	Cheeky Monkey Says	Taps for Congrats

Static Balance:

Monkey Business!

Seated

(FUNS 2) -

Fun in the

Jungle

(Revisit

assessment)

Exchange Objects in 3s game

Taps for

Congrats

Lesson	Warm-up		Skill	Application	Review	
(Baseline assessment)	Puffing Along		Dynamic Balance: On a Line (FUNS 5) – Tilly the Train's Big Day	Five Little Puffer Trains song	Questions Carousel	
2	Puffing Along		Dynamic Balance: On a Line (FUNS 5) – Tilly the Train's Big Day	Puffing Along game	Questions Carousel	
3	Puffing Along		Dynamic Balance: On a Line (FUNS 5) – Tilly the Train's Big Day	Puffing Along game	Questions Carousel	
4	Line Out	6	Static Balance: Stance (FUNS 4) – Thembi Walks the Tightrope	Mirror, Mirror on the Wall game	Questions Carousel	
5	Line Out	6	Static Balance: Stance (FUNS 4) – Thembi Walks the Tightrope	Mirror, Mirror on the Wall game	Questions Carousel	
(Revisit assessment)	Line Out		Static Balance: Stance (FUNS 4) — Thembi Walks the Tightrope	1 v 1 Balance game	Questions Carousel	
Lesson	Warm-up		Skill	Application	Review	
(Baseline assessment)	Clown's Naughty Ball	(6)	Coordination: Ball Skills (FUNS 9) – Clowning Around	Add a Move game	Badge of Honour	4
2	Clown's Naughty Ball		Coordination: Ball Skills (FUNS 9) – Clowning Around	Add a Move game	Badge of Honour	
3	Clown's Naughty Ball		Coordination: Ball Skills (FUNS 9) – Clowning Around	Grand Prix Qualifying game	Badge of Honour	
4	Off to the Seaside		Counter Balance: With a Partner (FUNS 7) – Wendy's Water-ski Challenge	Hold on Tight song	Badge of Honour	
5	Off to the Seaside		Counter Balance: With a Partner (FUNS 7) – Wendy's Water-ski Challenge	The Never- ending Relay Race	Badge of Honour	

(FUNS 7) – Wendy's Water-ski Challenge

Wendy's Water-ski Challenge

Counter Balance:

With a Partner

(FUNS 7) -

game

game

Lean on Me

Badge of

Honour

Off to

Seaside

the

6

(Revisit

assessment)

Lesson	Warm-up		Skill	Application	Review	
(Baseline assessment)	Ball Tricks	11 2	Coordination: Sending and Receiving (FUNS 8) – John and Jasmine Learn to Juggle	Bouncing Balls song	Gift Cards	J
2	Ball Tricks	11	Coordination: Sending and Receiving (FUNS 8) – John and Jasmine Learn to Juggle	Big Top Time game	Gift Cards	
3	Ball Tricks	1	Coordination: Sending and Receiving (FUNS 8) – John and Jasmine Learn to Juggle	Dice Dance game (integrating sending and receiving activities)	Gift Cards	
4	Magic Bean		Agility: Reaction/Response (FUNS 12) – Ringo to the Rescue	Link Skills game	Gift Cards	
5	Magic Bean		Agility: Reaction/Response (FUNS 12) – Ringo to the Rescue	Link Skills game	Gift Cards	
(Revisit assessment)	Magic Bean		Agility: Reaction/Response (FUNS 12) – Ringo to the Rescue	Magical Shapes and Letters game	Gift Cards	
Lesson	Warm-up					
	wai iii-up		Skill	Application	Review	
(Baseline assessment)	The Hairy, Scary Woods		Agility: Ball Chasing (FUNS 11) — Sammy Squirrel and his Rolling Nuts	Collecting Nuts for Winter game	Review Always, Sometimes, Rarely	
(Baseline assessment)	The Hairy, Scary		Agility: Ball Chasing (FUNS 11) –	Collecting Nuts for Winter	Always, Sometimes, Rarely	
assessment)	The Hairy, Scary Woods The Hairy, Scary		Agility: Ball Chasing (FUNS 11) – Sammy Squirrel and his Rolling Nuts Agility: Ball Chasing (FUNS 11) –	Collecting Nuts for Winter game Collecting Nuts for Winter	Always, Sometimes, Rarely	
assessment)	The Hairy, Scary Woods The Hairy, Scary Woods The Hairy, Scary		Agility: Ball Chasing (FUNS 11) — Sammy Squirrel and his Rolling Nuts Agility: Ball Chasing (FUNS 11) — Sammy Squirrel and his Rolling Nuts Agility: Ball Chasing (FUNS 11) —	Collecting Nuts for Winter game Collecting Nuts for Winter game Develop Combinations	Always, Sometimes, Rarely Always, Sometimes, Rarely Always, Sometimes,	
assessment)	The Hairy, Scary Woods The Hairy, Scary Woods The Hairy, Scary Woods Little Kittles Time		Agility: Ball Chasing (FUNS 11) — Sammy Squirrel and his Rolling Nuts Agility: Ball Chasing (FUNS 11) — Sammy Squirrel and his Rolling Nuts Agility: Ball Chasing (FUNS 11) — Sammy Squirrel and his Rolling Nuts Static Balance: Floor Work (FUNS 3) —	Collecting Nuts for Winter game Collecting Nuts for Winter game Develop Combinations game Hungry, Hungry Caspar Cat song (children	Always, Sometimes, Rarely Always, Sometimes, Rarely Always, Sometimes, Rarely Always, Sometimes, Rarely	

(FUNS 3) – Casper the Very Clever Cat story

game

Rarely

to Play

assessment)